Complete the parse-time attribution of your MINILAX compiler, and build the shaped tree for optimization and code generation. Use the general schemes discussed in class for operator identification and memory mapping, even though they are really more powerful than necessary for MINILAX.

Directory “556/hw11drv” contains support software for tree building and printing.

- `tree.h`: Interface specification for the tree module.
- `tree.c`: The routines for building the shaped tree.
- `ptree.c`: The routines for printing the shaped tree with its intrinsic attributes.

The purposes of this assignment are to familiarize you with memory allocation and construction of a shaped tree on the basis of computed attributes. It is worth 20 points, and is due at the beginning of the lecture on April 8.